Transformers and Associative Memories

Alberto Bietti

Flatiron Institute, Simons Foundation

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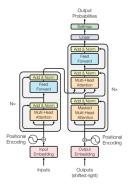






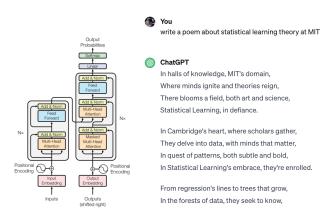
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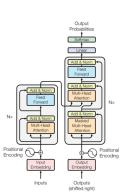
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- **Transformers**: self-attention + MLPs + residual connections
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- Large language models: train to predict next token on all the web (+ fine-tune)
- In-context "reasoning" vs memorization: transformers seem to use a mix of "reasoning" from context and "knowledge" from training set



√

write a poem about statistical learning theory at MIT

ChatGPT

In halls of knowledge, MIT's domain, Where minds ignite and theories reign, There blooms a field, both art and science, Statistical Learning, in defiance.

In Cambridge's heart, where scholars gather,
They delve into data, with minds that matter,
In quest of patterns, both subtle and bold,
In Statistical Learning's embrace, they're enrolled.

From regression's lines to trees that grow, In the forests of data, they seek to know, Congress shall make no law respecting an establishment of religion, or prohibiting the free exercise thereof; or abridging the freedom of speech, or of the press; or the right of the people peaceably to assemble, and to petition the Government for a redress of grievances.

This is known as the First Amendment to the United States Constitution and it is designed to protect the fundamental rights of citizens of the United States. It guarantees citizens the right to practice any religion of their choosing, the freedom of speech and of the press, and the right to peacefully assemble and to petition the government.

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- Experimental/theory setup: what is a simple setting for studying this?

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Associative memories

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Scaling laws and optimization

Motivation:

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• Typically $\hat{f}(z) = \operatorname{arg\,max}_y f_y(z)$ with $f_y : [N] \to \mathbb{R}$ for each $y \in [M]$

• Consider sets of **nearly orthonormal embeddings** $\{u_i\}_{i\in\mathcal{I}}$ and $\{v_j\}_{j\in\mathcal{J}}$:

$$\|u_i\| \approx 1$$
 and $u_i^\top u_j \approx 0$
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• Consider **pairwise associations** $(i,j) \in \mathcal{M}$ with **weights** α_{ij} and define:

$$W = \sum_{(i,j)\in\mathcal{M}} \alpha_{ij} \mathbf{v}_j \mathbf{u}_i^{\top}$$

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note: closely related to Hopfield (1982); Kohonen (1972); Willshaw et al. (1969)

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$$\mathbf{z} \in [N] \to \mathbf{u}_{\mathbf{z}} \in \mathbb{R}^d \to W \mathbf{u}_{\mathbf{z}} \in \mathbb{R}^d \to (\mathbf{v}_{\mathbf{k}}^\top W \mathbf{u}_{\mathbf{z}})_{\mathbf{k}} \in \mathbb{R}^M$$

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Lemma (Gradients as memories)

Let p be a data distribution over $(z, y) \in [N] \times [M]$, and consider the loss

$$L(W) = \mathbb{E}_{(z,y) \sim p}[\ell(y,\xi_W(z))], \quad \xi_W(z)_k = v_k^\top W u_z,$$

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$$\nabla L(W) = \sum_{k=1}^{M} \mathbb{E}_{z}[(\hat{p}_{W}(y=k|z) - p(y=k|z)) \mathbf{v}_{k} \mathbf{u}_{z}^{\top}],$$

with $\hat{p}_W(y = k|z) = \exp(\xi_W(z)_k) / \sum_j \exp(\xi_W(z)_j)$.

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Note: related to (Ba et al., 2022; Damian et al., 2022; Yang and Hu, 2021)

In practice, inputs are often a collection of tokens / sum of embeddings

$$\mathbf{z} = \{z_1, \dots, z_s\} \subset [N], \quad \mathbf{x} = \sum_{j=1}^s u_{z_s} \in \mathbb{R}^d$$

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Denoting $\mu_k := \mathbb{E}[x|y=k]$ and $\hat{\mu}_k := \mathbb{E}_x[\frac{\hat{p}_W(k|x)}{p(y=k)}x]$, we have

$$\nabla_W L(W) = \sum_{k=1}^N p(y=k) v_k (\hat{\mu}_k - \mu_k)^\top.$$

Example: filter out exogenous noise

- Data model: $y \sim \text{Unif}([N]), t \sim \text{Unif}([T]), x = u_y + n_t \in \mathbb{R}^d$
 - where $\{n_t\}_{t=1}^T$ are another collection of embeddings, e.g., positional embeddings

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Maximal updates:

• First gradient update from standard initialization ($[W_0]_{ii} \sim \mathcal{N}(0, 1/d)$) take the form

$$W_1 = W_0 + \Delta W \in \mathbb{R}^{d \times d}, \quad \Delta W := \sum_j \alpha_j v_j u_j^\top, \quad \alpha_j = \Theta_d(1)$$

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Large gradient steps on shallow networks:

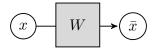
• Useful for feature learning in **single-index** and **multi-index** models

$$y = f^*(x) + \text{noise}, \quad f^*(x) = g^*(Wx), \quad W \in \mathbb{R}^{r \times d}$$

- Sufficient to break the curse of dimensionality when $r \ll d$
- (Ba et al., 2022; Damian et al., 2022; Dandi et al., 2023; Nichani et al., 2023)

Alberto Bietti

Associative memories inside deep models



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Associative memories inside deep models



- Consider W that connects two nodes x, \bar{x} in a feedforward computational graph
- The loss gradient takes the form

$$\nabla_W L = \mathbb{E}[\nabla_{\bar{x}} \ell \cdot x^{\top}]$$

where $\nabla_{\bar{x}}\ell$ is the **backward** vector (loss gradient w.r.t. \bar{x})

- Often, this expectation may lead to associative memories as before
- A similar form can arise in attention matrices (see later!)

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Motivating questions

- Interpretability: what mechanisms are used inside a transformer?
- Training dynamics: how is this learned with optimization?
- Discrete data: what is a good model for feature learning with discrete data?
- Role of depth: what are benefits of deep, compositional models?
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Goal: capture both in-context and global knowledge (e.g., nouns vs syntax)



When Mr Bacon went to the mall, it started raining, then Mr Bacon decided to buy a raincoat and umbrella. He went to the store and bought a red raincoat and yellow polka dot umbrella.

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Sample each sequence $z_{1:T} \in [N]^T$ as follows

- Triggers: $q_1, \ldots, q_K \sim \pi_q$ (random or fixed once)
- Outputs: $o_k \sim \pi_o(\cdot|\mathbf{q}_k)$ (random)

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- Sequence-specific Markov model: $z_1 \sim \pi_1$, $z_t | z_{t-1} \sim p(\cdot | z_{t-1})$ with

$$p(j|i) = \begin{cases} \mathbb{1}\{j = o_k\}, & \text{if } i = q_k, \quad k = 1, \dots, K \\ \pi_b(j|i), & \text{o/w.} \end{cases}$$

Goal: capture both in-context and global knowledge (e.g., nouns vs syntax)



When Mr Bacon went to the mall, it started raining, then Mr Bacon decided to buy a raincoat and umbrella. He went to the store and bought a red raincoat and yellow polka dot umbrella.

Sample each sequence $z_{1:T} \in [N]^T$ as follows

- Triggers: $q_1, \ldots, q_K \sim \pi_q$ (random or fixed once)
- Outputs: $o_k \sim \pi_o(\cdot|\mathbf{q}_k)$ (random)
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 π_b : global bigrams model (estimated from Karpathy's character-level Shakespeare)

- Input sequence: $[z_1, \ldots, z_T] \in [N]^T$
- Embedding layer:

$$\mathbf{x}_t := \mathbf{w}_E(\mathbf{z}_t) + \mathbf{p}_t \in \mathbb{R}^d$$

- $w_E(z)$: token embedding of $z \in [N]$
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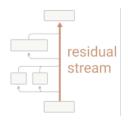
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$$\sum_{t=1}^{T-1} \ell(z_{t+1}, \xi_t)$$



Transformers II: self-attention

Causal self-attention layer:

$$x_t' = \sum_{s=1}^t \beta_t W_O W_V x_s, \quad \text{ with } \beta_s = \frac{\exp(x_s^\top W_K^\top W_Q x_t)}{\sum_{s=1}^t \exp(x_s^\top W_K^\top W_Q x_t)}$$

- $W_K, W_O \in \mathbb{R}^{d \times d}$: **key** and **query** matrices
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- Each x'_t is then added to the corresponding residual stream

$$x_t := x_t + x_t'$$

Transformers III: feed-forward

Feed-forward layer: apply simple transformation to each token representation

MLP (practice):

$$\mathbf{x}_t' = W_2 \sigma(W_1 \mathbf{x}_t), \qquad W_2 \in \mathbb{R}^{d \times D}, W_1 \in \mathbb{R}^{D \times d}$$

• Linear (in this work):

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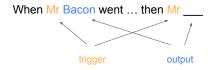
- Added to the residual stream: $x_t := x_t + x_t'$
- Some evidence that feed-forward layers store "global knowledge", e.g., for factual recall (Geva et al., 2020; Meng et al., 2022)



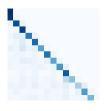
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See also representation lower bounds (Sanford, Hsu, and Telgarsky, 2023)

Induction head mechanism (Elhage et al., 2021; Olsson et al., 2022)

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... {t+1, Mr, Bacon} ... {T, Mr, Bacon} ... {t+1, Mr, Bacon} ... {T, Mr} ... {t, Mr} ... {t+1, Bacon} ... {T, Mr}
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- 1st layer: previous-token head
 - attends to previous token and copies it to residual stream

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- 1st layer: previous-token head
 - attends to previous token and copies it to residual stream
- 2nd layer: induction head
 - ▶ attends to output of previous token head, copies attended token

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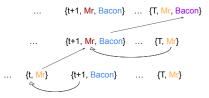
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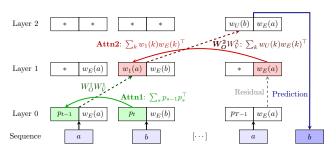
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• Value/Output matrices help with token remapping: $Mr \mapsto Mr$, $Bacon \mapsto Bacon$



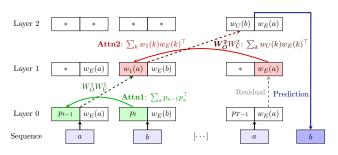
Induction head with associative memories



$$W_K^1 = \sum_{t=2}^T p_t p_{t-1}^\top, \quad W_K^2 = \sum_{k \in Q} w_E(k) w_1(k)^\top, \quad W_O^2 = \sum_{k=1}^N w_U(k) (W_V^2 w_E(k))^\top,$$

- Random embeddings $w_E(k)$, $w_U(k)$, random matrices W_V^1 , W_Q^1 , W_V^2 , fix $W_Q = I$
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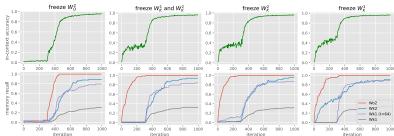
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Q: Does this match practice?

Empirically probing the dynamics

Train only W_K^1 , W_K^2 , W_O^2 , loss on deterministic output tokens only

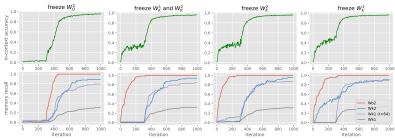


• "Memory recall **probes**": for target memory $W_* = \sum_{(i,j) \in \mathcal{M}} v_j u_i^{\top}$, compute

$$R(\hat{W}, W_*) = rac{1}{|\mathcal{M}|} \sum_{(i,j) \in \mathcal{M}} \mathbb{1}\{j = rg \max_{j'} v_{j'}^ op \hat{W} u_i\}$$

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- ullet Natural learning "**order**": W_O^2 first, W_K^2 next, W_K^1 last
- Joint learning is faster

Theoretical analysis with population gradient steps

Setting

- Focus on predicting second output token
- All distributions are uniform
- Some simplifications to architecture

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In the setup above, we can recover the desired associative memories with **3 gradient steps** on the population loss, assuming near-orthonormal embeddings: first on W_O^2 , then W_K^2 , then W_K^1 .

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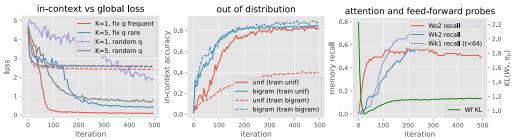
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Key ideas

- ullet Attention is uniform at initialization \Longrightarrow inputs are sums of embeddings
- ullet W_O^2 : correct output appears w.p. 1, while other tokens are noisy and cond. indep. of z_T
- $W_K^{1/2}$: correct associations lead to more focused attention

Global vs in-context learning and role of data

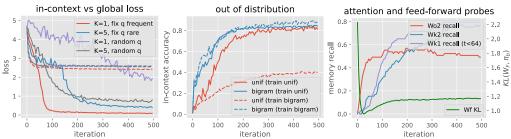
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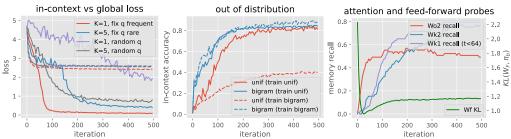
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- More uniform output tokens helps OOD performance

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- But: adding heads and layers loses identifiability

Outline

Associative memories

2 Transformers and in-context learning

Scaling laws and optimization

• Finite capacity? how much can we "store" with finite d?

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⇒ **study through scaling laws** (a.k.a. generalization bounds/statistical rates)

Setting

•
$$z_i \sim p(z)$$
, $y_i = f^*(z_i)$, n samples: $S_n = \{z_1, ..., z_n\}$, $0/1$ loss:

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• Q: What about finite capacity?

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- $n^{-\frac{\alpha-1}{\alpha}}$ is the same as (Hutter, 2021)
- q = 1 is best if we have enough capacity
- Can store at most d memories (approximation error: $d^{-\alpha+1}$)

Alberto Bietti

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Different algorithms lead to different memory schemes q(z):

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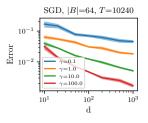
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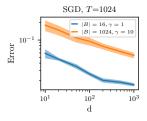
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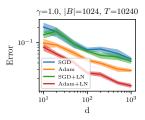
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But: higher computational cost, more sensitive to noise, harder to learn

Discussion and next steps

Summary

- Bigram model: simple but rich toy model for discrete data
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- Learning via few top-down gradient steps
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Future directions

- More complex "reasoning" mechanisms, links with "emergence"
- Learning dynamics: multiple gradient steps? joint training? embeddings?
- Applications: interpretability, model editing, factual recall, efficient fine-tuning
- LLM large-width scalings (links with μP)
- (Replace weights by hash tables??)

Thank you!

Main references

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Contact

alberto@bietti.me

Internships and postdoc positions at Flatiron Institute

- Internships: https://apply.interfolio.com/137386
- Postdoc/Research Fellow: https://apply.interfolio.com/134615



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