# Transformers and Associative Memories 

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## Transformers and language models

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- Learn relevant long-range interactions via attention, instead of fixing them (CNNs)



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write a poem about statistical learning theory at MITChatGPT
In halls of knowledge, MIT's domain,
Where minds ignite and theories reign,
There blooms a field, both art and science,
Statistical Learning, in defiance.

In Cambridge's heart, where scholars gather,
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- Transformers: self-attention + MLPs + residual connections
- Learn relevant long-range interactions via attention, instead of fixing them (CNNs)
- Large language models: train to predict next token on all the web (+ fine-tune)
- In-context "reasoning" vs memorization: transformers seem to use a mix of "reasoning" from context and "knowledge" from training set

(1)

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Congress shall make no law respecting an establishment of religion, or prohibiting the free exercise thereof; or abridging the freedom of speech, or of the press; or the right of the people peaceably to assemble, and to petition the Government for a redress of grievances.

This is known as the First Amendment to the United States Constitution and it is designed to protect the fundamental rights of citizens of the United States. It guarantees citizens the right to practice any religion of their choosing, the freedom of speech and of the press, and the right to peacefully assemble and to petition the government.

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- Training dynamics: how is this learned with optimization?
- Discrete data: what is a good model for feature learning with discrete data?
- Role of depth: what are benefits of deep, compositional models?
- Experimental/theory setup: what is a simple setting for studying this?


## Outline

(1) Associative memories

## (2) Transformers and in-context learning

(3) Scaling laws and optimization

## Learning associations

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- Typically $\hat{f}(z)=\arg \max _{y} f_{y}(z)$ with $f_{y}:[N] \rightarrow \mathbb{R}$ for each $y \in[M]$


## Matrices as associative memories

- Consider sets of nearly orthonormal embeddings $\left\{u_{i}\right\}_{i \in \mathcal{I}}$ and $\left\{v_{j}\right\}_{j \in \mathcal{J}}$ :

$$
\begin{aligned}
\left\|u_{i}\right\| & \approx 1 \\
\left\|v_{i}\right\| & \text { and } \quad u_{i}^{\top} u_{j} \approx 0 \\
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- Consider pairwise associations $(i, j) \in \mathcal{M}$ with weights $\alpha_{i j}$ and define:

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W=\sum_{(i, j) \in \mathcal{M}} \alpha_{i j} v_{j} u_{i}^{\top}
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- Computed in Transformers for logits in next-token prediction and self-attention note: closely related to Hopfield (1982); Kohonen (1972); Willshaw et al. (1969)

Learning associative memories with gradients

- Simple differentiable model to learn such associative memories:

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z \in[N] \rightarrow u_{z} \in \mathbb{R}^{d} \rightarrow W u_{z} \in \mathbb{R}^{d} \rightarrow\left(v_{k}^{\top} W u_{z}\right)_{k} \in \mathbb{R}^{M}
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## Lemma (Gradients as memories)

Let $p$ be a data distribution over $(z, y) \in[N] \times[M]$, and consider the loss

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\nabla L(W)=\sum_{k=1}^{M} \mathbb{E}_{z}\left[\left(\hat{p}_{W}(y=k \mid z)-p(y=k \mid z)\right) v_{k} u_{z}^{\top}\right],
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with $\hat{p}_{W}(y=k \mid z)=\exp \left(\xi_{W}(z)_{k}\right) / \sum_{j} \exp \left(\xi_{W}(z)_{j}\right)$.

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## Gradient associative memories with noisy inputs

- In practice, inputs are often a collection of tokens / sum of embeddings

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\mathbf{z}=\left\{z_{1}, \ldots, z_{s}\right\} \subset[N], \quad x=\sum_{j=1}^{s} u_{z_{s}} \in \mathbb{R}^{d}
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Denoting $\mu_{k}:=\mathbb{E}[x \mid y=k]$ and $\hat{\mu}_{k}:=\mathbb{E}_{x}\left[\frac{\hat{p}_{W}(k \mid x)}{p(y=k)} x\right]$, we have

$$
\nabla w L(W)=\sum_{k=1}^{N} p(y=k) v_{k}\left(\hat{\mu}_{k}-\mu_{k}\right)^{\top}
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## Example: filter out exogenous noise

- Data model: $\quad y \sim \operatorname{Unif}([N]), \quad t \sim \operatorname{Unif}([T]), \quad x=u_{y}+n_{t} \in \mathbb{R}^{d}$
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## Link with feature learning

## Maximal updates:

- First gradient update from standard initialization $\left(\left[W_{0}\right]_{i j} \sim \mathcal{N}(0,1 / d)\right)$ take the form

$$
W_{1}=W_{0}+\Delta W \in \mathbb{R}^{d \times d}, \quad \Delta W:=\sum_{j} \alpha_{j} v_{j} u_{j}^{\top}, \quad \alpha_{j}=\Theta_{d}(1)
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- For any input embedding $u_{j}$, we have, thanks to near-orthonormality

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- Related to $\mu \mathrm{P} /$ mean-field (Chizat and Bach, 2018; Mei et al., 2019; Yang and Hu, 2021)


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Large gradient steps on shallow networks:

- Useful for feature learning in single-index and multi-index models

$$
y=f^{*}(x)+\text { noise }, \quad f^{*}(x)=g^{*}(W x), \quad W \in \mathbb{R}^{r \times d}
$$

- Sufficient to break the curse of dimensionality when $r \ll d$
- (Ba et al., 2022; Damian et al., 2022; Dandi et al., 2023; Nichani et al., 2023)


## Associative memories inside deep models



- Consider $W$ that connects two nodes $x, \bar{x}$ in a feedforward computational graph


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- Consider $W$ that connects two nodes $x, \bar{x}$ in a feedforward computational graph
- The loss gradient takes the form

$$
\nabla_{W} L=\mathbb{E}\left[\nabla_{\bar{x}} \ell \cdot x^{\top}\right]
$$

where $\nabla_{\bar{x}} \ell$ is the backward vector (loss gradient w.r.t. $\bar{x}$ )

- Often, this expectation may lead to associative memories as before
- A similar form can arise in attention matrices (see later!)


## Outline

(1) Associative memories
(2) Transformers and in-context learning
(3) Scaling laws and optimization

## Motivating questions

- Interpretability: what mechanisms are used inside a transformer?
- Training dynamics: how is this learned with optimization?
- Discrete data: what is a good model for feature learning with discrete data?
- Role of depth: what are benefits of deep, compositional models?
- Experimental/theory setup: what is a simple setting for studying this?


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## The bigram data model

## Goal: capture both in-context and global knowledge (e.g., nouns vs syntax)



When Mr Bacon went to the mall, it started raining, then Mr Bacon decided to buy a raincoat and umbrella. He went to the store and bought a red raincoat and yellow polka dot umbrella.

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Sample each sequence $z_{1: T} \in[N]^{T}$ as follows

- Triggers: $q_{1}, \ldots, q_{k} \sim \pi_{q}$ (random or fixed once)
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- Sequence-specific Markov model: $z_{1} \sim \pi_{1}, z_{t} \mid z_{t-1} \sim p\left(\cdot \mid z_{t-1}\right)$ with

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p(j \mid i)= \begin{cases}\mathbb{1}\left\{j=o_{k}\right\}, & \text { if } i=q_{k}, \quad k=1, \ldots, K \\ \pi_{b}(j \mid i), & \text { o/w. }\end{cases}
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$\pi_{b}$ : global bigrams model (estimated from Karpathy's character-level Shakespeare)

## Transformers I: embeddings and residual stream

- Input sequence: $\left[z_{1}, \ldots, z_{T}\right] \in[N]^{T}$
- Embedding layer:

$$
x_{t}:=w_{E}\left(z_{t}\right)+p_{t} \in \mathbb{R}^{d}
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- Loss for next-token prediction ( $\ell$ : cross-entropy)

$$
\sum_{t=1}^{T-1} \ell\left(z_{t+1}, \xi_{t}\right)
$$

## Transformers II: self-attention

Causal self-attention layer:

$$
x_{t}^{\prime}=\sum_{s=1}^{t} \beta_{t} W_{O} W_{V} x_{s}, \quad \text { with } \beta_{s}=\frac{\exp \left(x_{s}^{\top} W_{K}^{\top} W_{Q} x_{t}\right)}{\sum_{s=1}^{t} \exp \left(x_{s}^{\top} W_{K}^{\top} W_{Q} x_{t}\right)}
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- Each $x_{t}^{\prime}$ is then added to the corresponding residual stream

$$
x_{t}:=x_{t}+x_{t}^{\prime}
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## Transformers III: feed-forward

Feed-forward layer: apply simple transformation to each token representation

- MLP (practice):

$$
x_{t}^{\prime}=W_{2} \sigma\left(W_{1} x_{t}\right), \quad W_{2} \in \mathbb{R}^{d \times D}, W_{1} \in \mathbb{R}^{D \times d}
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- Linear (in this work):

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- Added to the residual stream: $x_{t}:=x_{t}+x_{t}^{\prime}$
- Some evidence that feed-forward layers store "global knowledge", e.g., for factual recall (Geva et al., 2020; Meng et al., 2022)


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See also representation lower bounds (Sanford, Hsu, and Telgarsky, 2023)

Induction head mechanism (Elhage et al., 2021; Olsson et al., 2022)


- 1st layer: previous-token head
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- 2nd layer: induction head
- attends to output of previous token head, copies attended token


## Random embeddings in high dimension

- We consider random embeddings $u_{i}$ with i.i.d. $N(0,1 / d)$ entries and $d$ large

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- Value/Output matrices help with token remapping: $\mathrm{Mr} \mapsto \mathrm{Mr}, \mathrm{Bacon} \mapsto$ Bacon



## Induction head with associative memories



- Random embeddings $w_{E}(k), w_{U}(k)$, random matrices $W_{V}^{1}, W_{O}^{1}, W_{V}^{2}$, fix $W_{Q}=1$
- Remapped previous tokens: $w_{1}(k):=W_{o}^{1} W_{V}^{1} w_{E}(k)$


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Q: Does this match practice?

## Empirically probing the dynamics

Train only $W_{K}^{1}, W_{K}^{2}, W_{O}^{2}$, loss on deterministic output tokens only


- "Memory recall probes": for target memory $W_{*}=\sum_{(i, j) \in \mathcal{M}} v_{j} u_{i}^{\top}$, compute

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R\left(\hat{W}, W_{*}\right)=\frac{1}{|\mathcal{M}|} \sum_{(i, j) \in \mathcal{M}} \mathbb{1}\left\{j=\arg \max _{j^{\prime}} v_{j^{\prime}}^{\top} \hat{W} u_{i}\right\}
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- Natural learning "order": $W_{O}^{2}$ first, $W_{K}^{2}$ next, $W_{K}^{1}$ last
- Joint learning is faster


## Theoretical analysis with population gradient steps

## Setting

- Focus on predicting second output token
- All distributions are uniform
- Some simplifications to architecture


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In the setup above, we can recover the desired associative memories with 3 gradient steps on the population loss, assuming near-orthonormal embeddings: first on $W_{O}^{2}$, then $W_{K}^{2}$, then $W_{K}^{1}$.

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## Key ideas

- Attention is uniform at initialization $\Longrightarrow$ inputs are sums of embeddings
- $W_{O}^{2}$ : correct output appears w.p. 1 , while other tokens are noisy and cond. indep. of $z_{T}$
- $W_{K}^{1 / 2}$ : correct associations lead to more focused attention


## Global vs in-context learning and role of data

Train on all tokens, with added $W_{F}$ after second attention layer


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attention and feed-forward probes


- Global bigrams learned quickly with $W_{F}$ before induction mechanism
- More frequent triggers $\Longrightarrow$ faster learning of induction head
- More uniform output tokens helps OOD performance


## What about more complex models?

- Factorizations (e.g., $\left.W_{K}^{\top} W_{Q}\right): y^{\top} U V x$
- Low rank factorization can save parameters/compute
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- Single gradient steps capture basic co-occurrence statistics/BoW/topics
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## Does it work empirically on the bigram task? Yes!

- Memory recall probes $\rightarrow 1$ as in previous experiment
- But: adding heads and layers loses identifiability


## Outline

(3) Scaling laws and optimization

## Questions

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- Finite samples? how well can we learn with finite data?
- Role of optimization algorithms? multiple gradient steps? Adam?
$\Longrightarrow$ study through scaling laws (a.k.a. generalization bounds/statistical rates)


## Setup with heavy-tailed data

## Setting

- $z_{i} \sim p(z), y_{i}=f^{*}\left(z_{i}\right), n$ samples: $S_{n}=\left\{z_{1}, \ldots, z_{n}\right\}, 0 / 1$ loss:

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L\left(\hat{f}_{n}\right)=\mathbb{P}\left(y \neq \hat{f}_{n}(z)\right)
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- Q: What about finite capacity?


## Scaling laws with finite capacity

- Random embeddings $u_{z}, v_{y} \in \mathbb{R}^{d}$ with $\mathcal{N}(0,1 / d)$ entries
- Estimator: $\hat{f}_{n, d}(x)=\arg \max _{y} v_{y}^{\top} W_{n, d} u_{z}$, with

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(3) For $q(z)=\mathbb{1}\left\{z\right.$ seen at least $s$ times in $\left.S_{n}\right\}: L\left(\hat{f}_{n, d}\right) \lesssim n^{-\frac{\alpha-1}{\alpha}}+d^{-\alpha+1}$

## Scaling laws with finite capacity

- Random embeddings $u_{z}, v_{y} \in \mathbb{R}^{d}$ with $\mathcal{N}(0,1 / d)$ entries
- Estimator: $\hat{f}_{n, d}(x)=\arg \max _{y} v_{y}^{\top} W_{n, d} u_{z}$, with

$$
W_{n, d}=\sum_{z=1}^{N} q(z) v_{f *}(z) u_{z}^{\top}
$$

- Single population gradient step: $q(z) \approx p(z)$


## Theorem (Cabannes, Dohmatob, B., 2023, informal)

(1) For $q(z)=\sum_{i} \mathbb{1}\left\{z=z_{i}\right\}: L\left(\hat{f}_{n, d}\right) \lesssim n^{-\frac{\alpha-1}{\alpha}}+d^{-\frac{\alpha-1}{2 \alpha}}$
(2) For $q(z)=\mathbb{1}\left\{z \in S_{n}\right\}$, and $d \gg N: L\left(\hat{f}_{n, d}\right) \lesssim n^{-\frac{\alpha-1}{\alpha}}+d^{-k}$ for any $k$
(3) For $q(z)=\mathbb{1}\left\{z\right.$ seen at least $s$ times in $\left.S_{n}\right\}: L\left(\hat{f}_{n, d}\right) \lesssim n^{-\frac{\alpha-1}{\alpha}}+d^{-\alpha+1}$

- $n^{-\frac{\alpha-1}{\alpha}}$ is the same as (Hutter, 2021)
- $q=1$ is best if we have enough capacity
- Can store at most $d$ memories (approximation error: $d^{-\alpha+1}$ )


## Scaling laws with optimization algorithms

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## Increasing capacity

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But: higher computational cost, more sensitive to noise, harder to learn

## Discussion and next steps

## Summary

- Bigram model: simple but rich toy model for discrete data
- Transformer weights as associative memories
- Learning via few top-down gradient steps
- Better algorithms help for better scaling laws for heavy-tailed data


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## Future directions

- More complex "reasoning" mechanisms, links with "emergence"
- Learning dynamics: multiple gradient steps? joint training? embeddings?
- Applications: interpretability, model editing, factual recall, efficient fine-tuning
- LLM large-width scalings (links with $\mu \mathrm{P}$ )
- (Replace weights by hash tables??)


## Thank you!

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Internships and postdoc positions at Flatiron Institute

- Internships: https://apply.interfolio.com/137386
- Postdoc/Research Fellow: https://apply.interfolio.com/134615



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